

TITLE:

Using Vinyl Spots in Dance Experiences: Graphing

DEVELOPED BY:

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ART FORM:

Dance/Movement

Drama

Music

Puppetry

Multi-disciplinary / _____

OBJECTIVE(S)/GOAL:

The children will be able to:

- identify and demonstrate axial movement skills
- solve math problems (Counting, ordinal numbers, AB patterns)
- solve a movement problem in more than one way

VOCABULARY:**Arts Vocabulary:**

Self space

Locomotor Movement (jump)

Curriculum Content Vocabulary:

Data Analysis

One to One Correspondence

Counting

Graphing

Data Analysis

Locomotor Movement

More, less, equal

MATERIALS NEEDED:

36 multicolored vinyl spots

music

MAIN EXPERIENCE:

Introducing and Exploring Concepts

Model non-locomotor movement using objects set in motion (maraca-shake, pencil-freeze, top-turn, feather-float).

- Students predict how object will move when set in motion.
- Student(s) demonstrate each movement modeled by puppet on spot.

Student models non-locomotor movement sequence on vinyl spot (shake, freeze, turn, float).

Developing Skills

- Students practice non-locomotor movement sequence on vinyl spot.
- Students identify favorite movement in sequence by placing popsicle stick in cup labeled with picture of movement.

Students evaluate data for more, less, equal.
