

TITLE:
Using Vinyl Spots in Dance Experiences: Data Analysis
DEVELOPED BY:
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ART FORM:
x Dance/Movement
Drama
Music
Puppetry
Multi-disciplinary /
OBJECTIVE(S)/GOAL:
The children will be able to:
identify and demonstrate axial movement skills
 solve math problems (Counting, ordinal numbers, AB patterns)
 solve a movement problem in more than one way
VOCABULARY:
Arts Vocabulary:
Self space
Locomotor Movement (jump)
Non-locomotor movement (freeze, shake, twist, turn, bend, stretch, float.)
Curriculum Content Vocabulary:
Data Analysis
Locomotor Movement
More, less, equal
Counting
MATERIALS NEEDED:
maraca
pencil
feather
top
blank notecards
markers
A plactic cups



popsicle sticks vinyl spots

MAIN EXPERIENCE:

Introducing and Exploring Concepts

- **a.** Model non-locomotor movement using objects set in motion (maraca-shake, pencil-freeze, top-turn, feather-float).
 - Students predict how object will move when set in motion.
 - Student(s) demonstrate each movement modeled by puppet on spot.
- **b.** Student models non-locomotor movement sequence on vinyl spot (shake, freeze, turn, float).

Developing Skills

- Students practice non-locomotor movement sequence on vinyl spot.
- Students identify favorite movement in sequence by placing popsicle stick in cup labeled with picture of movement.
- Students evaluate data for more, less, equal.

INTENTIONAL QUESTIONS:

Problem Solving/Critical Thinking (i.e. prediction)

How many people said floating was their favorite movement? How many people said freezing was their favorite movement?